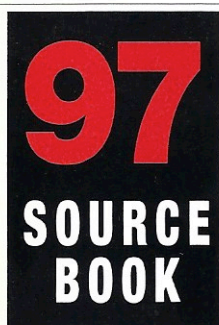


NINTENDO 64





Binder has
locking rings
To open, pull
back metal
tabs at end of
binder, then
pull rings
open





Nintendo of America Product Release Schedule

April 1997 - March 1998

<u>NEW RELEASES</u>	<u>TITLE</u>	<u>LAUNCH DATE</u>
NINTENDO 64	Star Fox 64 w/ Rumble Pak	6/30/97
	Tetrisphere	8/11/97
	Golden Eye: 007	8/25/97
	Rumble Pak Accessory	8/25/97
	Mischief Makers	9/29/97
	Diddy Kong Racing	11/24/97
	Bomberman 64	12/1/97
	Yoshi's Story	2/9/98
	Snowboarding (temp. title)	3/2/98
	Banjo Kazooie	3/16/98
	Major League Baseball Featuring Ken Griffey Jr.	3/30/97
GAME BOY	Kirby's Star Stacker	4/14/97
	Game Boy Pocket Colors	4/28/97
	Tetris Plus	8/25/97
	Ken Griffey Jr. Presents Major League Baseball	10/13/97
	Donkey Kong Land III	10/27/97
	James Bond 007	11/24/97
	Wario Land 2	2/10/98
SUPER NES	Super NES Killer Instinct Set	5/3/97
	Super NES Donkey Kong Country Set	5/3/97
	Super NES Yoshi Bundle	10/20/97
	Arkanoid	11/3/97
	Space Invaders	11/3/97
	Kirby's Dream Land III	11/17/97
<u>PLAYERS</u>	<u>TITLE</u>	<u>LAUNCH DATE</u>
<u>CHOICE</u>		
GAME BOY	Dr. Mario	9/2/97
	Metroid II - Return of Samus	9/2/97
	Donkey Kong Land	9/2/97
	Little Mermaid	11/3/97
	Mickey's Dangerous Chase	11/3/97
SUPER NES	Super Metroid	9/2/97
	Tetris & Dr. Mario	9/2/97
	F-Zero	11/3/97

Updated 8/25/97

NINTENDO 64 LIBRARY

Star Fox 64

June 30th

- Created by the most revered video game designer, Shigeru Miyamoto
- Fox McCloud and his courageous flight comrades fight enemies in a 3-D universe
- Game comes packaged with the Rumble Pak - a motion sensory devise that plugs into the N64 controller and physically connects the players to on-screen action
- Over 700 real-time voice samples to accompany the split-second action
- New vehicles - the Landmaster tank and the Blue-Marine submarine for a thrilling underwater adventure
- Includes three different multi-player modes, enabling up to four players to battle each other on a split-screen

Tetrisphere

August 11th

- Developed by Canadian software developer H2O
- Combines the enticing puzzle solving skills of Tetris with fast-paced action, captivating graphics and explosive sound
- Set in a virtual world of the future, players must manipulate Tetris-style blocks to penetrate the core of the rotating 3-D sphere
- To complete the objectives, players drag, stagger, build or punch-out the puzzle pieces
- Numerous game play techniques and five different modes of one-player action
- Players can also compete head-to-head with a friend in the high intensity vs. mode

Golden Eye: 007

August 25th

- Developed by Rare
- A mission based strategy game based on the popular James Bond movie of the same name
- This first person perspective, 3-D shooter title features a game layout based on actual movie set blueprints
- Highly intelligent enemies and gorgeous, intensely interactive 3-D environments
- As James Bond, players wield specialized "Q" weapons and gadgets
- There is also an option for up to four players to participate in a game of search and destroy
- Compatible with the Nintendo 64 Rumble Pak - the unit will vibrate the controller for a short period of time when the player fires a weapon or is fired upon

Mischief Makers

September 29th

- Developed by Enix, one of the premier role-playing game (RPG) and strategy game developers in the world
- An RPG style game with excellent pre-rendered graphics and a fresh outlook on side-scrolling action
- The game features robotic mayhem and a unique combat system through 60 stages

Diddy Kong Racing

November 24th

- Developed by Rare using a new proprietary technology
- Four player action, eight lovable characters, more than 20 courses, breathtaking graphics and more
- Players enter an "overworld" which they must explore in order to gather the keys to entering each of the 20 racetracks in the game
- Each of these tracks must be conquered in order to meet the overall objective of the game
- The game offers the player to experience adventure and then racing by airplane, boat, or go-kart
- This game is perfect for not only continuing the Diddy Kong franchise, but also for introducing Banjo the Honey Bear and Conker the Squirrel characters

Bomberman 64

December 1st

- Developed by Hudson Soft, this title brings a new generation of excitement to the Bomberman game
- Includes a legendary battle mode as well as a new 3-D action / adventure mode
- Includes new maps and traps that can only be created with the use of 3-D polygon technology and user changeable camera angles that view every corner of the map
- Players can pump up the volume with tons of new bomb action including the Pump Bomb, Bomb Jump, and the Bomb Towers

Yoshi's Story

February 9th

- Billed as the first "Two And A Half" game for the Nintendo 64 system
- You side scroll your fully three dimensional characters against stunning, ground-breaking 2D backdrops
- There's a twist - using the power of the N64, you'll be able to use the analog joystick to rotate those backgrounds
- This game capitalizes on the reputation of Yoshi - the famous dinosaur from the Mario and Yoshi series games on the Super NES
- Although this game is especially attractive to players of all ages it will take an accomplished game player to finish the adventure

Banjo Kazooie

March 16th

- Developed by Rare
- A free roaming, true 3-D action / adventure game
- Features Banjo, a fun-loving Honey Bear, with Kazooie, a Red Crested Breegull on a mission to rescue Banjo's girlfriend from a menacing giant
- Vibrant, texture-mapped graphics and unique game play
- Banjo and Kazooie, who is permanently nestled in Banjo's backpack combine their individual abilities together to produce 24 different moves
- Players must find numerous puzzle pieces that are scattered across 16 different, beautifully textured worlds to advance through the game

Major League Baseball Featuring Ken Griffey Jr.

March 30th

- Developed by Angel Studios
- Incredible life-like animation paired with the most popular baseball player in the world
- Features intricately detailed Major League Baseball stadiums and players with more than 35,000 frames of animation
- Incorporates Nintendo Reality System technology - which enables characters to perform an infinite number of ultra-realistic actions on the fly
- Includes both Major League Baseball and Major League Players Association licenses
- 4 different modes of play including Home Run Derby mode for up to 4-players
- The players are not only realistic and smart but so are the fans - the sophisticated crowd reacts to various calls by the umpire
- The crowds also diminish or increase in the stands depending on the success of the team

NFL Quarterback Club '98 - *Acclaim Entertainment*

Exclusive NFL License. All 30 teams, 3-D rendered stadiums and over 1500 players. Comprehensive NFL playbooks includes plays designed by two-time NFL MVP Brett Favre. 50 historic and custom simulations allow gamers to replay classic NFL games and create new pressure packed situations. Motion capture provided by New York Jets running back, Adrian Murrell. Trade, create, draft, sign and release players, create new teams and manage the salary cap. Track season-long player and team statistics including league leaders in nine categories by Stats, Inc. Over 80 player injuries and 12 penalties affect game and season play.

San Francisco Rush - *Midway Home Entertainment*

Put the pedal to the metal, smoke the tires and pour on the speed with San Francisco Rush! Hit the road in one of eight unique race cars ranked in four distinct performance classes. Burn rubber through the 3D modeled hills and landmarks of San Francisco! Choose from six accurately detailed tracks that can be adjusted with the games "Mirror" or "Backwards" options for a total of 24 incredible tracks!

Dual Heroes - *Mindscape*

Dual Heroes is a 3D fighting game that features eight characters. Each character has its own, unique style. The idea is that you enter a sort of virtual arcade in which the best gamers in the world have created their own fighting characters. It's up to you to master and learn to counter their different styles. If they look a bit like Power Rangers, that's because the Dual Hero gang was designed by the same artist who created the body-suited look of the Power Rangers. Certainly the graphics have a futuristic look, but the game makes a few advances, as well, including larger fighting arenas and eight separate fighting styles.

Aerofighter Assault - *Video System**

Combines the white-knuckle thrills of true air combat simulation with the adrenaline rush of a high-powered shooter. Utilizing development software created specifically for the Nintendo 64 platform, the creators of Aerofighters Assault have rendered an unprecedented flight sim that incorporates the simulation expertise of paradigm Entertainment with the game playing and production talents of Video System. Taking full advantage of the Nintendo 64 analog controller, Aerofighters Assault features eleven missions and four aircraft choices (plus two bonus aircrafts). Navigating a richly realistic world, players are challenged to go all-out for guts and glory against a menacing adversary bent on world destruction.

* Video System, formerly know as McO'River

Chameleon Twist - Sun Corporation

Dazzling 3-D action adventure. Curious Chameleon Davy and his friend's challenging journey. All you have to rely on is your tongue, and your courage and intelligence. Unique feature of Chameleon's tongue as a weapon or tool to combat with enemies and traps. Two player versus mode will make it popular as a new kind of party action game. Good luck and good licking.

Ultra Soccer - Acclaim Entertainment

Developed by Acclaim's Probe Studio, creators of best selling soccer games, comes the latest product in the Acclaim Sports line-up. Developed exclusively for the Nintendo 64, Acclaim Sports soccer will push the limits of technology with the motion capture of real soccer stars, advanced soft ski techniques, and incredibly sensitive control with the analog joystick. Kick, tackle and score your way through 32 different teams, with one to four players, each with it's own individual attributes and distinct playing style. Sweat the details.

Mace - Midway Home Entertainment

Forged in the fires of the Dark Ages, Mace is the hottest 3-D fighting game ever! Each medieval character wields a weapon unique to their land of origin. Their only desire, inflict serious pain! Astonishing 3-D graphics with a deep, dark edge. Become immersed in battle with complete 3-D character movement! Behold the interactive multi-level arenas, but beware of the deadly boundaries.

Madden 64 - Electronic Arts

The game that has defined sports video gaming for 10 years explodes onto the 64-bit gridiron. True, texture-mapped, 3-D polygon graphics create an unparalleled level of football realism. Fast and fluid, motion captured animations fused with Madden's award-winning gameplay redefine the standard for football video games. "Liquid AI", based upon a complex system of defensive reads and coverages, sets the standard for football artificial intelligence. "Touch Passing" adds another level of depth to Madden's award-winning gameplay. Lob a pass into the corner and let the receiver run under it or bullet a pass into a seam in the zone. Welcome to the future of football video games....Madden style.

Top Gear Rally - *Midway Home Entertainment*

Jump in, buckle up and drive yourself insane! Top Gear Rally will have your engines revving! No options on this baby - it comes fully equipped. Nine polygon cars, five intense tracks (desert, jungle, mountain, coastline and strip mine), four high-performance game modes and multiple camera views! Want more? How about eye-bugging 3-D and super-real effects! Customize your car's graphics in the paint shop. Then, tweak the tranny, tires and steering! You ready? Shift in into high gear and run on and off road through snow, rain, fog, dirt, gravel and mud. Watch out for those Rumble Pak™ compatible wrecks. You don't walk away from 'em! Top Gear Rally. It's one cool ride!

Extreme G - *Acclaim Entertainment*

Extreme-G is heavily armed futuristic motorcycles racing on roller coaster like tracks. Race through a complete season, blast your way through battle mode, or test your skill in a game of capture the flag, Extreme-G is part racing, part shooting, and all action.

Licensee Profile Report

Groups included: Game Boy Licensee, N64 Licensee, NES Licensee, SNES Licensee, VUE Licensee.

Company name

ACCLAIM ENTERTAINMENT, INC.

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ACCOLADE, INC.

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Company name

ACTIVISION, INC.

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Santa Monica, CA 90405

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Fax number: 1-310-255-2100

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Company name

ADVANCED PRODUCTIONS INC.

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Licensee Profile Report

Groups included: Game Boy Licensee, N64 Licensee, NES Licensee, SNES Licensee, VUE Licensee.

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Company name

AMERICAN TECHNOS

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100 Century Center Ct.
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ASCII ENTERTAINMENT SOFTWARE, INC

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Company name

ATLUS SOFTWARE

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Licensee Profile Report

Games included: Game Boy Licensee, N64 Licensee, NES Licensee, SNES Licensee, VUE Licensee.

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BANDAI AMERICA INC.

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BLACK PEARL SOFTWARE, INC.

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Company name

BMG ENTERTAINMENT (SAN FRANCISCO)

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Company name

CAPCOM ENTERTAINMENT, INC.

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Licensee Profile Report

Groups included: Game Boy Licensee, N64 Licensee, NES Licensee, SNES Licensee, VUE Licensee.

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DAVIDSON & ASSOCIATES, INC.

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ELECTRO BRAIN CORP.

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Company name

ELECTRONIC ARTS, INC.

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San Mateo, CA 94404

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Systems included: Game Boy Licensee, N64 Licensee, NES Licensee, SNES Licensee, VUE Licensee.

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Company name
HOT-B USA INC.

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HUDSON SOFT USA, INC.

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Licensee Profile Report

Groups included: Game Boy Licensee, N64 Licensee, NES Licensee, SNES Licensee, VUE Licensee.

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INTERPLAY PRODUCTIONS

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INTERPLAY PRODUCTIONS LTD.

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JALECO USA, INC.

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JVC MUSICAL INDUSTRIES, INC.

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LIFE FITNESS

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MAXIS INC.

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MC O'RIVER, INC.

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MINDSCAPE, INC.

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Company name

NAMCO HOMETEK INC.

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Licensee Profile Report

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SAMMY USA CORPORATION

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SEIKA CORPORATION

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SUN CORPORATION OF AMERICA

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Company name

TECMAGIK

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Fax number: 1-415-578-8757

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TECMO, INC.

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19260 S Van Ness Avenue
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Fax number: 1-310-787-3131

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THQ, INC.

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Calabasas, CA 91302

Phone number: 818-591-1310

Fax number: 1-818-591-1615

Contact: Brian J. Farrell

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Licensee Profile Report

Groups included: Game Boy Licensee, N64 Licensee, NES Licensee, SNES Licensee, VUE Licensee.

Company name

TITUS SOFTWARE CORPORATION

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20432 Corisco Street
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Two Century Plaza, Suite 1150
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Company name

U.S. GOLD

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Company name

UBI SOFT

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Licensee Profile Report

Groups included: Game Boy Licensee, N64 Licensee, NES Licensee, SNES Licensee, VUE Licensee.

Company name

VIACOM NEW MEDIA

Address

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Fax number: 1-212-258-6497

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VIC TOKAI INC.

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Fax number: 1-310-326-8300

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Company name

VIRGIN INTERACTIVE ENTERTAINMENT

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Nintendo 64 Licensee Titles

Acclaim

Turok

Electronic Arts

FIFA Soccer 64

GT Interactive

Hexen

Konami

International Superstar Soccer 64

Midway Home Entertainment

Doom 64

Mortal Kombat Trilogy

NBA Hang Time

War Gods

Wayne Gretzky's 3D Hockey

Ocean

Multi Racing Championship

Vic Tokai

Dark Rift

NINTENDO 64 LICENSEE TITLES TO BE RELEASED IN LATE 1997/EARLY 1998

Aero Fighters Assault (Mc O'River)
Chameleon Twist (Sunsoft)
ClayFighter 63 1/3 (Interplay)
Dual Heroes (Mindscape)
Duke Nukem 64 (GT Interactive)
Extreme G (Acclaim)
F-1 Pole Position (UBI Soft)
Jeopardy! (Gametek)
Lamborghini 64 (Titus)
Mace: The Dark Age (Midway)
Madden '98 (Electronic Arts) - Nov. release
MK Mythologies: Sub-Zero (Midway)
Mystical Ninja 64 (Konami)
NBA In the Zone (Konami)
NFL Quarterback Club (Acclaim) - Nov release
San Francisco Rush (Midway)
Top Gear Rally (Midway)
Ultra Soccer (Acclaim)
Wayne Gretzky's 3-D Hockey '98 (Midway)
WCW vs. NWO: World Tour (THQ)
Wheel of Fortune (Gametek)

UPCOMING SUPER NES TITLES

Brunswick Bowling (THQ) - 3rd Quarter '97

Harvest Moon (Natsume) - 3rd Quarter '97

Lost Vikings 2 (Interplay) - 3rd Quarter '97

Madden NFL '98 (Electronic Arts) - 4th Quarter '97

NBA Live '98 (Electronic Arts) - 4th Quarter '97

NHL '98 (Electronic Arts) - 4th Quarter '97

Timon & Pumbaa's Jungle Games (THQ) - 4 Qtr. '97

RE-RELEASED SNES GAMES DISTRIBUTED BY MAJESCO

Aladdin
Championship Pool
Clue
Family Feud
Goof Troop
Jeopardy: Deluxe Edition
Jungle Book
Jurassic Park
Lion King, The
Mega Man X
Monopoly
MTV's Beavis & Butthead
Nickelodeon: Aaahh! Real Monsters
Pac Man 2
Paperboy 2
Pitfall: The Mayan Adventure
Porky Pig's Haunted Holiday
Rocko's Modern Life: Spunky's Dangerous Day
Scooby Doo
Speedy Gonzales: Los Gotos Banditos
Spider-Man and the X-Men: Arcades Revenge
Street Fighter 2
Super Star Wars: Return of the Jedi
Super Star Wars: Empire Strikes Back
Super Black Bass
Super Caesar's Palace
Super Battleship
T2-Arcade Game
Taz-Mania
Top Gear
Wheel of Fortune: Deluxe Edition
WWF Super Wrestlemania
X-Men: Mutant Apocalypse

UPCOMING GAME BOY TITLES

Disney's Hercules (THQ) - July '97

Dr. Franken II (Jaleco) - 4th Quarter '97

Fidgetts, The (Jaleco) - 4th Quarter '97

Mortal Kombat & Mortal Kombat 2 (Acclaim)
4th Quarter '97

Superman (Titus) - 4th Quarter '97

Tamagotchi (Bandai) - 4th Quarter '97

RE-RELEASED GAME BOY GAMES

4 in 1 Fun Pack	Marble Madness
4 in 1 Fun Pack Volume 2	Metal Masters
Aladdin	Micro Machines
Amazing Penguin	Mortal Kombat 3
Animaniacs	Mousetrap Hotel
Bases Loaded	NBA Jam: Tournament Edition
Batman	Ninja Taro
Batman Return of the Joker	Paperboy
Battletoads	Pinball Dreams
Battletoads in Ragnarok's World	Q*Bert
Bionic Battler	Road Rash
Blades of Steel_Orifinally Ultra Title	Rolan's Curse
Brain Bender	Rolan's Curse II
Bubble Bobble	Solitaire Funpak
Casino FunPak	Speedy Gonzales
Chase H.Q.	Star Trek: The Next Generation
Daffy Duck	Super Battletank
Dead Heat Scramble	Super Off Road
Dennis the Menace	Taz-Mania
Double Dragon	Taz-Mania 2
Double Dribble: 5 on 5	Tecmo Bowl
Ducktales	Tesseract
Elevator Action	Tiny Toon Adventures
Elite Soccer	Tiny Toon Adventures 2:
Empire Strikes Back	Montana's Movie Madness
Fist of the North Star	Tiny Toon Adventures:
Frank Thomas Big Hurt Baseball	Wacky Sports Challenge
Goal!	Torpedo Range
Home Alone	Turn and Burn
Home Alone 2: Lost in New York	Ultra Golf
Indiana Jones and the Last Crusade	Wheel of Fortune
Kingdom Crusade	Yogi's Goldrush
Jeopardy!	
Jungle Book	
Jurassic Park	
Jurassic Park 2	
Lion King, The	
Looney Tunes	

NINTENDO 64 ACCESSORIES

Licensed Controllers

- Shark Pad Pro 64 2 (Interact)
- Mako Pad (Interact)

*Interact Accessories, Inc.
9611 Pulaski Park Drive
Suite 309
Baltimore, MD 21220*

* The Shark Pad Pro 64 2 was previously an unlicensed product. There may still be a few of the unlicensed units at retail. Nintendo has now approved a new version of this product, and it should be showing up at retail soon. We have attached a copy of the packaging for both of Interact's licensed products so you can see what type of packaging the licensed accessories for N64 will use.

Rumble Paks

* We are currently testing a variety of "Rumble Pak" type products. At this point in time, none of the products are approved.

MākoPad 64™

Enhanced Controller



Licensed by Nintendo for use with the
NINTENDO 64



MākoPad 64

The MākoPad 64 is a revolutionary new controller that gives Nintendo 64 gamers the edge that they have been looking for. The MākoPad's advanced design and shape allow you to reach ALL of your controls from one hand position! With a crystal-clear case, auto-fire slow motion, and an extra-long cord, the MākoPad 64 is ready to attack!



Licensed by Nintendo for use with the

NINTENDO 64

MākoPad 64



MākoPad 64™
14 BUTTONS PROVIDE
EXCELLENT CONTROL.
STEEL ANALOG
CONTROL STICK FOR
PRECISION MOVEMENT
AND ADDED DURABILITY.
8-WAY DIGITAL
DIRECTION CONTROL.
AUTO-FIRE
SLOW MOTION
MEMORY CARD SLOT
CRYSTAL CLEAR CASE

MākoPad 64™
Enhanced Controller

Licensed by Nintendo for use with the
NINTENDO 64

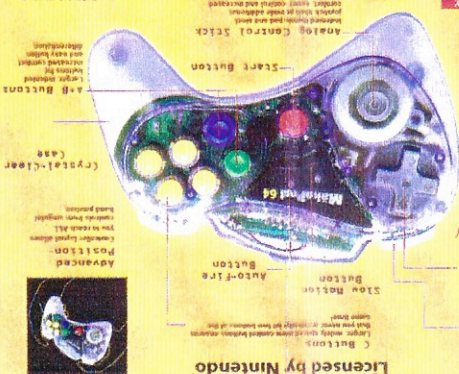


MākoPad 64™

Enhanced Controller



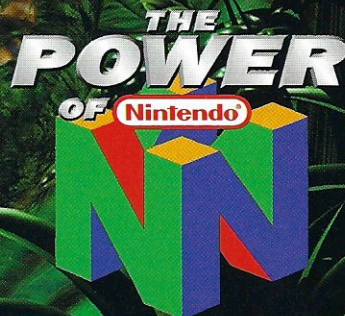
Licensed by Nintendo for use with the
NINTENDO 64



Licensed by Nintendo

NINTENDO 64

1997 Products



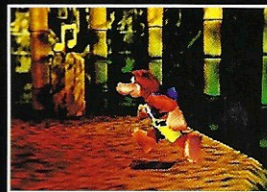
NINTENDO® 64

Future Releases

CONKER'S QUEST

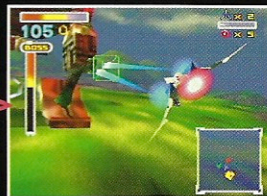


- Beautiful graphics • Rich 3-D worlds • The playful adventures of two squirrels, Conker and Berry
- Surround sound • Developed and published by Rare • World wide distribution by Nintendo • A classic in the making.



- A feast of graphics, sound and creative game play • The starring characters, Banjo and Kazooie, complement each other with more than 15 specialized moves • It's the future.

STARFOX64



- Incredible 3-D graphics and cinematic sci-fi action • Sold with the unique Rumble Pak direct feedback accessory • Cool, four-player battle mode • Simply awesome.

YOSHI'S ISLAND 64



- Prerendered ACM graphics
- Classic platform action with 3-D surprises • Sequel to the best-selling Super NES Yoshi's Island • A definite winner.

GOLDENEYE™



- A revolution in 3-D game graphics
- Ultra-realism starring secret agent James Bond • Awesome multi-player option in which up to four players take on famous Bond roles • Pure gold.

MISCHIEF MAKERS™



- Excellent prerendered graphics and a fresh take on side-scrolling action • Robotic mayhem in 60 stages • Unique combat • It's weird, different and fun.

TETRISPIHERE™



- 3-D brain-busting action puzzler
- Six modes of play including VS., Time Trial, Hide-And-Seek, Rescue, Puzzle, VS. CPU
- Tetris addicts beware!

HARVEST BODY™



- Unique shooting RPG game from DMA Design • Dozens of stages and more than 90 vehicles • Puzzles • Aliens and sci-fi theme
- The bug hunt begins.

MAJOR LEAGUE™ Baseball

FEATURING
KEN GRIFFEY JR.

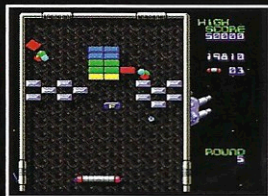


- Fantastic motion-capture with Ken Griffey Jr. • Major League Baseball® and the Major League Baseball Players Association® licenses
- Real stadiums and teams • It's a guaranteed hit.

SUPER NES

Future Releases

ARKANOID™



- The classic game of Arkanoid comes to the Super NES • Knock out the blocks using the bouncing ball • Passwords and 50 stages • Classic fun.

SPACE INVADERS®



- The arcade mega-hit comes to the Super NES • Aliens attack as you blast them from below • All new two-player action • A perfect arcade translation.

SUPER METROID®



- Sci-fi action adventure • Cool weapons • Huge, open areas
- Relentless alien enemies • One of the best Super NES games ever made • Samus is back!

TETRIS® & DR. MARIO®

• Two great puzzle games that play great together • Play head-to-head in split-screen action with one player playing Tetris against an opponent playing Dr. Mario • 70 stages • Single player modes • Prognosis: great.



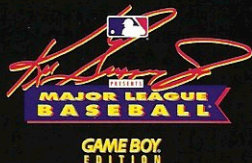
FLERO®

• One of the best racing video games of all time • Four futuristic hover cars, three circuits, 15 challenging tracks • Blindingly fast • Mode 7 graphics • Incredible play control • Unbeatable racing action.

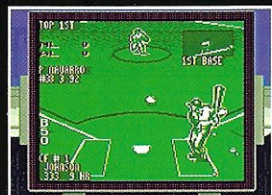


GAME BOY® Future Releases

Super Game Boy® Screen Shots Shown

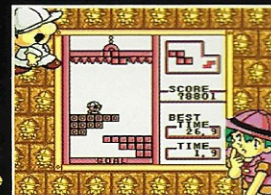


• An enhanced version of the original Ken Griffey Jr. baseball game, now for Game Boy • Major League Baseball® and Major League Baseball Players Association® licenses • Pro players and full stat tracking • Create fantasy teams • A big score!



TETRIS PLUS!

• Original Tetris plus a new 100-stage puzzle mode • Save the Professor by clearing Tetris blocks • One or two-player action • Stage editor allows player to create and save 10 custom puzzles • Packed!



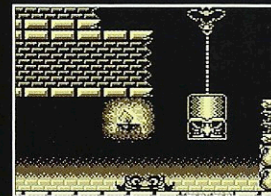
JAMES BOND 007™

• Great gadgets • Fast cars • Danger at every step with James Bond 007 • 11 levels including three racing stages • Overhead perspective adventure • Features Bond characters like Oddjob and Jaws • A license to thrill.



WARIO LAND 2™

• Strange things are happening to Wario in his second Game Boy action adventure from Nintendo • Accidents and traps befall this bad boy hero • Wario must avoid traps and discover his tormentor. • One to watch.



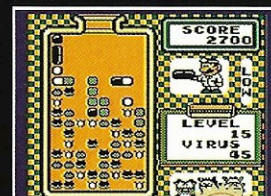
DONKEY KONG LAND III™

• The best DKL action ever • All new areas • Starring Dixie Kong and Diddy Kong • Excellent ACM graphics • Super Game Boy enhancements • The Kong adventure continues.



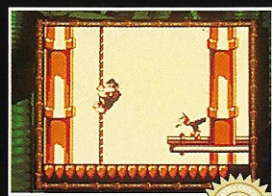
DR. MARIO®

• One of the best action puzzle games ever returns for Game Boy • Turn deadly viruses into helpful vitamins • Great two-player, Game Link action • No puzzle library should be without it.



DONKEY KONG LAND™

• First Game Boy game featuring ACM graphics • Over 40 stages, all different from Donkey Kong Country • Stars Donkey Kong and Diddy Kong • Creative game play • Great action from Rare and Nintendo.



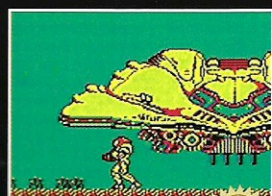
WARIO LAND SUPER MARIO LAND 3™

• One of the all-time great Game Boy action titles • Bad boy Wario's first starring role • Pirate treasure, cool hats • 40 stages of inventive, side-scrolling fun • Sometimes it's fun to be bad.



METROID® RETURN OF SAMUS™

• One of the greatest action games ever returns for Game Boy • Space adventure • Classic graphics and play control • Huge areas to explore • Battery-backed memory • 16 special weapons and items.



© 1997 Nintendo of America Inc.™, ® and the "N" logo are trademarks of Nintendo of America Inc. Banjo-Kazooie™ © 1997 Nintendo/Rare. Game by Rare. Conker's Quest™ © 1997 Rare. Game by Rare. GoldenEye and James Bond 007™ © 1997 Nintendo/Rare. Game by Rare. © 1982, © 1995 Danjaq, LLC. & U.A.C. All Rights Reserved. © 1997 Eon Productions Ltd. & Mac B. Inc. James Bond Theme by Monty Norman. Used by Permission of EMI Unart Catalog Inc. Mischief Makers™ © 1997 Treasure/Enix. Body Harvest™ © 1997 Nintendo/DMA Design. Major League Baseball® Featuring Ken Griffey Jr. and Ken Griffey Jr. Presents Major League Baseball®: Game Boy® Edition - Major League Baseball trademarks and copyrights are used with permission of Major League Baseball Properties, Inc. © MLBPA. Official Licensee-Major League Baseball Players Association. Arkanoïd © & © 1997 Taito Corp. Space Invaders® © & © 1978, 1994, 1997 Taito Corp. Tetris® and Dr. Mario® Tetris® 1987 Elorg. Tetris Licensed to Nintendo. ©1989 Nintendo. Original Tetris concept, design and program by Alexey Pajitnov. Tetris® Licensed to Nintendo by The Tetris Company. All rights reserved. Tetris Plus™ Tetris © 1987 Elorg. Original concept and design by Alexey Pajitnov. Tetris licensed to The Tetris Company and Tetris Plus sublicensed to Jaleco Ltd. Tetris Plus © 1996 The Tetris Company. Tetris® and Tetris Plus™ sublicensed to Jaleco Ltd. by The Tetris Company. All rights reserved. Tetris Plus™ licensed to Nintendo. Donkey Kong Land™ © 1995-1997 Nintendo. Game by Rare. Donkey Kong Land™ © 1995 Nintendo. Game by Rare. All other trademarks are owned by the companies who market or license those products.



NINTENDO® VIDEO GAME SYSTEMS AND ACCESSORIES

NINTENDO® 64 CONTROL SET

The most advanced video game system in North America •Features the unequalled computing power of Silicon Graphics technology and the proven versatility and durability of Nintendo video game systems •Four controller ports •Expansion slots •Set contains the N64 Control Deck, one N64 Controller, an N64 power adapter and video cables.



N64™ CONTROLLERS

Unprecedented, next generation design •Six colors •Analog Control Stick •Cross pad •10 buttons •Controller Pak memory card slot.



RUMBLE PAK™

The first direct feedback accessory for N64 games •The Rumble Pak shakes your controller during game play so you can feel hits, speed boosts and other stimuli •Comes packed-in with Star Fox 64 or sold separately •Fits in N64 Controller slot •Requires batteries.



GAME BOY® POCKET

Sometimes smaller is better. Game Boy pocket is slimmer, lighter, but the screen is as big as the original Game Boy screen, and it's even brighter •Now available in six fun colors—Red, Yellow, Green, Black, Silver and Clear. It's time to get small.



N64 CONTROLLER PAK™

Saves game play data •Allows players to customize games and transport data to play on other N64 systems.



SUPER NES®

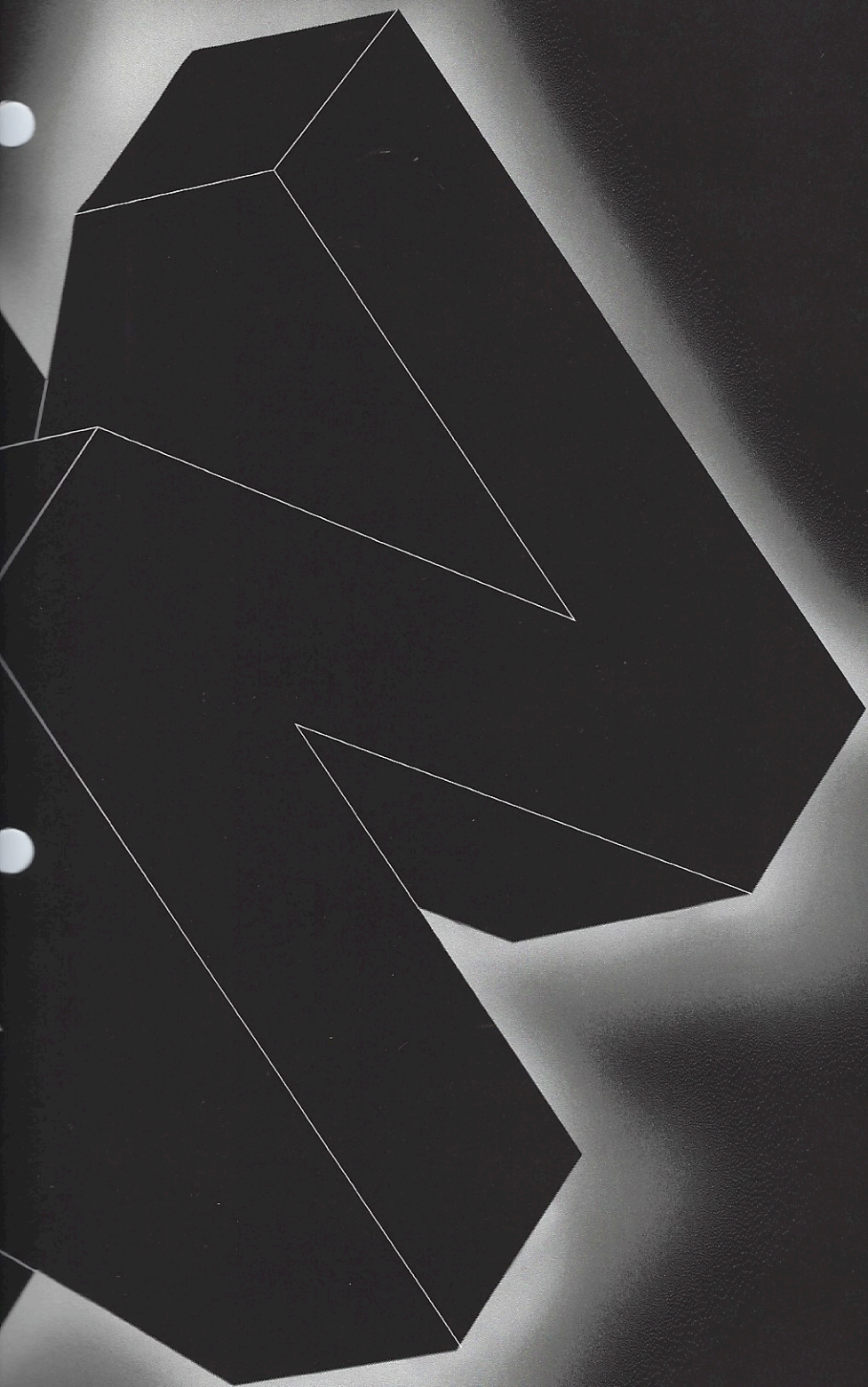
The Super NES, 16-bit video game system is home to an incredible library of hit games including Donkey Kong Country 3, Killer Instinct, Yoshi's Island and more than 600 games in every category •New games and Player's Choice software rereleases continue to drive interest •The Control Set contains the Super NES Control Deck, one Super NES Controller, a Super NES power converter and video cables. Bundled sets include a top Nintendo title such as Killer Instinct, Yoshi's Island or Donkey Kong Country.





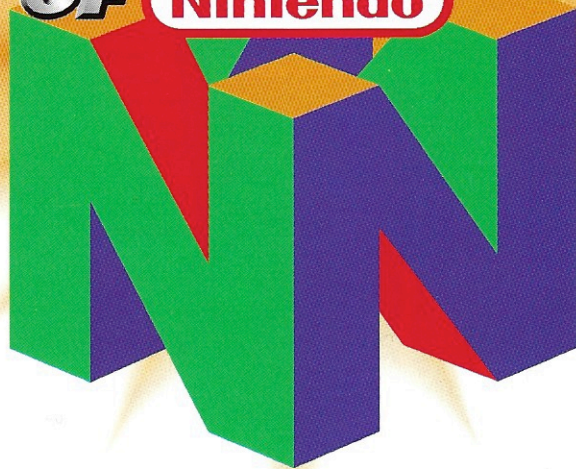
Nintendo 1997 Marketing Calendar

Release Date	September	October	November	December	January	February	March
	1 8 15 22 29	6 13 20 27	3 10 17 24	1 8 15 22 29	5 12 19 26	2 9 16 23	2 9 16 23 30
N64							
Star Fox 64 w/ Rumble Pak							
Tetrisphere	PRINT						
GoldenEye 64		PRINT					
Mischief Makers	TV/PRINT						
Nintendo 64 Library TV Spot		TV/PRINT					
Bombberman 64			TV				
Diddy Kong Racing				TV / PRINT			
Yoshi's Story				TV / PRINT			
Banjo-Kazooie					TV / PRINT		
Ken Griffey Jr. 64						TV / PRINT	TV / PRINT
30-Mar							
GAME BOY							
Game Boy Pocket Colors			TV / PRINT				
Dr. Mario (Player's Choice)							
Metroid II-Return of Samus (Player's Choice)							
Donkey Kong Land (Player's Choice)							
Ken Griffey, Jr. Presents MLB: GB Edition							
Donkey Kong Land III							
Little Mermaid (Player's Choice)							
Mickey's Dangerous Chase (Player's Choice)							
James Bond 007							
SUPER NES							
Super Metroid (Player's Choice)							
Tetris & Dr. Mario (Player's Choice)							
Yoshi's Bundle							
F-Zero (Player's Choice)							
Arkanoïd							
Space Invaders							
Kirby's Dream Land III							
KEY DATES							
Back To School							
Labor Day							
Halloween							
Thanksgiving							
Christmas							
President's Day							



THE MERCHANDISING POWER

OF Nintendo®



See page 6 for character set, Mario, Bowser and Fox McCloud

NINTENDO DISPLAY PROGRAM

JUNE 1997 - MAY 1998

NINTENDO⁶⁴



N64M64F

**Deluxe Floor Interactive Display,
Nintendo[®] 64**

Lighted "hands-on" Nintendo[®] 64 floor interactive display with 20" color stereo TV. Special swirl-pattern anodized aluminum construction. Injection molded plastic body shroud and elliptical double-latched secure pod with cooling fan. Equipped with five surround-sound speakers. Complete with N64 system, two controllers and game pak cartridge. 110 volts. UL approved. Shipping weight and dimensions: 46"h x 96"w x 42"/l/566lbs/108cf. Part no. 34136.

N64M64CD

**Deluxe Counter Interactive Display,
Nintendo[®] 64**

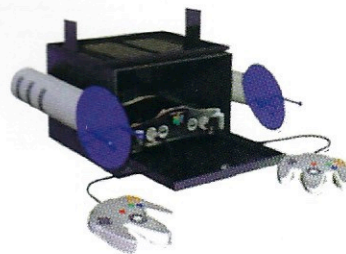
Lighted "hands-on" Nintendo[®] 64 counter interactive display with 13" stereo TV. Tubular aluminum construction and injection molded plastic parts. Unique double-latched secure pod design with cooling fan included. Five surround-sound stereo speakers. Complete with N64 System, two controllers, and game pak. Display can sit on a counter, a shelf or a N64M64B Base. 110 volts. UL approved. Shipping weight and dimensions: 44"h x 39"w x 33"/l/138lbs/33cf. Part no. 34138.



N64M64H

Housing Unit, Nintendo[®] 64

Metal housing unit with secure locking metal door and cooling fan. Accommodates either a 13" or 20" color stereo TV. Nintendo[®] 64 hardware system, game pak and TV not included (store location supplied). Display can sit on shelf, counter or N64M64B base. 110 volt, UL approved. Shipping weight and dimensions: 23"h x 14"w x 24"/l/26lbs/4.5cf. Part no. 34140.



N64M64HA

**Housing Unit with Electronics,
Nintendo[®] 64**

Housing unit with TV, N64 system and N64 game pak. Shipping weight and dimensions: 20"h x 42"w x 24"/l/126lbs/11.7cf. Part no. 34159.

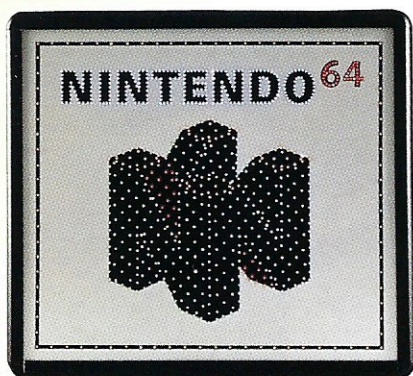


N64M64B

**Base Pedestal Display,
Nintendo[®] 64**

Pre-assembled, free standing all-metal welded base constructed to support the N64M64CD interactive display or the N64M64H and N64M64HA Housing Units. Comes with self-leveling feet. Shipping weight and dimensions: 38"h x 29"w x 29"/l/61lbs/18.5cf. Part no. 34141





N64M65F
**Fiberoptic Lighted Sign,
 Nintendo® 64**

Nothing draws a customer's eye like sparkling, colorful fiberoptics! What better way to announce that your store is featuring the #1 video game system! That's right, Nintendo® 64. The sign features the logo colors which continually flow and change, thus mesmerizing the consumer and fueling their desire to purchase this "got to have" system. Shipping weight and dimensions: 20"h x 23"w x 8"l/18lbs/2cf. Part no. 34142.

N64M64P
**Pole Interactive Display,
 Nintendo® 64**

20" TV interactive "hands-on" gondola pole display. Secure metal door and construction with cooling fan. Designed for exclusive use on an end cap or gondola run. Includes 20" color stereo TV, Nintendo® 64 system, game pak and one controller. Graphics may vary. 110 volts. UL approved. Shipping weight and dimensions: Pole: 60"h x 6"w x 20"l/25lbs/4.2cf. TV: 26"h x 26"w x 26"l/50lbs/10.2cf. Part no. 34139.



Merchandise shown for illustration purposes only.



N64M65S
Sign, Back-lit, Vac-formed
Nintendo® 64 Logo
 Dimensional, vac-formed, lighted colorful sign features the raised Nintendo® 64 logo. Display can sit on a shelf, hang from ceiling, wall or in a window. 110 volts. UL approved. Shipping weight and dimensions: 26"h x 8"w x 19"l/ 10lbs/2.5cf. Part no. 34143.



N64M65K
**Sign, Back-Lit,
 3' Nintendo® 64 Logo**

Lighted colorful sign features the Nintendo® 64 logo. Display can sit on shelf and hang from ceiling, wall or in a window. 110 volts. UL approved. Shipping weight and dimensions: 8"h x 36"w x 6"l/15lbs/3.0cf. Part no. 36021



N64M65D
Embossed Logo Sign, Nintendo® 64
 Injection molded plastic sign features the brightly colored raised N64 logo. Can sit on shelves or on top railings of gondola sections. Shipping weight and dimensions: 1"h x 12"w x 17"l/1.5lbs/.2cf. Part no. 34144.



NESM40M
Mario Dimensional Statue

3-Dimensional, 4' high Mario figure is totally unique and can be used to create visual excitement within your store. This rotationally molded expanded polystyrene display can sit on top of a platform or attach to any metal truss system. Final pose may vary. Shipping weight and dimensions: 27"h x 26"w x 9"l/43lbs/20cf. Part no. 28451.



NESM40S
Star Fox Dimensional Statue

3-Dimensional, 4' high Star Fox figure is the perfect companion for the M40M, Mario statue. This rotationally molded expanded polystyrene display can sit on top of a platform or attach to any metal truss system. Final pose may vary. Shipping weight and dimensions: 27"h x 26"w x 49"l/43lbs/20cf. Part no. 36037.

NINTENDO⁶⁴



**N64M01PB
Poster, Star Fox 64**

Full color poster can be placed in tripper signs, on cash wraps or walls. Shipping weight and dimensions: 1" h x 28" w x 22" l/2lbs/.5cf. Part no. 35964.



**N64M01MB
Mobile, Star Fox 64 Airplane**

3-Dimensional metallic mobile can hang from the ceiling. Watch a rainbow of colors appear when placed under a light source. This is sure to become a collectors item. Shipping weight and dimensions: 7" h x 24" w x 37" l/4lbs/3.5cf. Part no. 35963.



**N64M01BB
Banner, Star Fox 64**

Two-sided, full color banner highlights Star Fox 64, the spectacular new title for the Nintendo[®] 64 system. This brightly colored banner, with its strong visual presence, is perfect for hanging from ceiling or in a window. Shipping weight and dimensions: 3" h x 3" w x 36" l/2lbs/.5cf. Part no. 35956.

**N64M01NC
Mobile, Hanging "N" with Feature Games**

Dimensional corrugated 'N' dangles from a square N64 logo when hung from the ceiling. When sitting on a shelf the framed N64 logo attaches on top of the dimensional 'N'. Comes with four feature game logos, that can be updated for future releases. Shipping weight and dimensions: 24" h x 20" w x 20" l/5lbs/2.5cf. Part no. 35975.



**N64M01SB
Star Fox 64 Static Cling**

This inside static cling logo can be placed inside a glass case or in a window. Shipping weight and dimensions: 9" h x 6" w x 1" l/5lbs/1cf. Part no. 35966



**NESM108H
New Release Oversized Product Box Subscription**

New product box subscription includes all Nintendo produced software titles, released in Fiscal Year 98, for N64, SNES and Game Boy. Boxes are available in the following sizes; 14.25" x 9.75" or 9.75" x 9.75" Shipping weight and dimensions: vary. Oversized Box: Part no. 35505. Regular Size Box: Part no. 35502.

**N64M01GS
Standee, Ken Griffey Jr. Major League Baseball**

Life-size, free-standing, full color P.O.S display of the perennial allstar will make this the most sought after standee ever produced! Don't miss out on the P.O.S presence for 1997's hottest sports video game. Final graphics may vary. Shipping weight and dimensions: 72" h x 30" w x 12" l/30lbs/10cf. Part no. 36015.



**NESM108G
New Release Regular Size Product Box Subscription**

New product box subscription includes all Nintendo produced software titles, released in Fiscal Year 98, for N64, SNES and Game Boy. Boxes are available in the following sizes; 7" x 5" or 5" x 5" Shipping weight and dimensions: vary. Regular Size Box: Part no. 35502. Oversized Box: Part no. 35505.



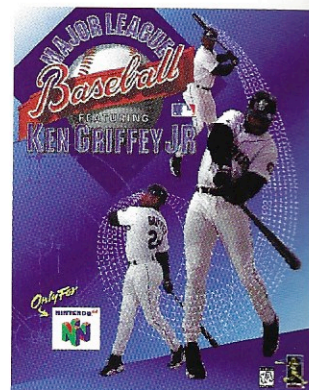
**N64M01CC
Counter Card, Ken Griffey Jr. Major League Baseball**

Full-color, two sided counter card P.O.S. display features our favorite baseball hero and can hang from the ceiling or sit on a counter or shelf. Final graphics may vary. Shipping weight and dimensions: 17" h x 14" w/2lbs/.02cf. Part no. 35978.



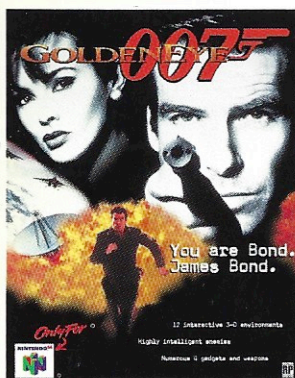
**N64M01PE
Poster, Ken Griffey Jr. Major League Baseball**

Full color poster can be placed in tripper signs, on cash wraps or walls. Shipping weight and dimensions: 1" h x 28" w x 22" l/2lbs/.5cf. Part no. 35973.



**N64M01GP
Oversized pennant, Ken Griffey Jr. Major League Baseball**

Two-sided oversized pennant can hang from ceiling, in a window or placed on a wall. Comes with wooden dowel. Final graphics and dimensions may vary. Shipping weight and dimensions: 3" h x 3" w x 26" l/2lbs/.5cf. Part no. 36016.



N64M01PC

Poster, GoldenEye

Full color poster can be placed in tripper signs on cash wraps and/or walls. Final graphics may vary. Shipping weight and dimensions: 1" h x 28" w x 22" l/3lbs/.5cf. Part no. 35970.

NESM108H

New Release Oversized Product Box Subscription

New product box subscription includes all Nintendo produced software titles, released in Fiscal Year 98, for N64, SNES and Game Boy. Boxes are available in the following sizes; 14.25" x 9.75" or 9.75" x 9.75" Shipping weight and dimensions: vary. Oversized Box: Part no. 35505. Regular Size Box: Part no. 35502.

oversized ▼



▲ regular

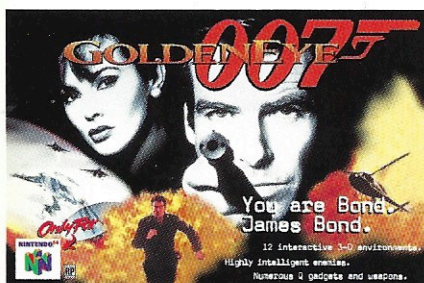
NINTENDO⁶⁴



NESM108G

New Release Regular Size Product Box Subscription

New product box subscription includes all Nintendo produced software titles, released in Fiscal Year 98, for N64, SNES and Game Boy. Boxes are available in the following sizes; 7" x 5" or 5" x 5" Shipping weight and dimensions: vary. Regular Size Box: Part no. 35502. Oversized Box: Part no. 35505.



N64M01BC

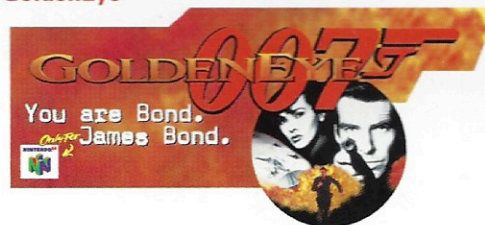
Banner, GoldenEye

Two-sided, full color banner hangs from the ceiling or in a window. Exciting graphics depict the thrilling action of the newest James Bond adventure. Final graphics may vary. Shipping weight and dimensions: 3" h x 3" w x 36" l/2lbs/.5cf. Part no. 35969.

N64M01SC

Static Cling, GoldenEye

Graphical static cling which can adhere to any glass surface. Shipping weight and dimensions: 9" h x 6" w/ .5lbs/.1cf. Part no. 35971.

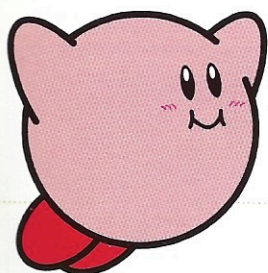


GAME BOY pocket COLORS

NESM011A

Game Boy Pocket Colors Hanging Icon

Oversized Red 3-D Plastic Icon hangs from ceiling or sits on counter stand. Approx. 4 times the size of the actual unit. Graphics on all sides. Shipping weight and dimensions: 5" h x 14" w x 24" l/2.5lbs/1cf. Part no. 35685. Limited Qty's.



NESM01TD

Game Boy Pocket Tether Display

Comes with red Game Boy Pocket system and game pak attached to a high security bracket with tether cable. Shipping weight and dimensions: 3" h x 7" w x 11" l/1.5lbs/.2cf. Limited Qty's. Part no. 29028.



NESM01PA

Poster, Game Boy Pocket Colors

Full color poster can be placed in tripper signs or on cash wraps and walls. Shipping weight and dimensions: 1" h x 28" w x 22" l/2lbs/.5cf. Part no. 35691. Limited Qty's.

GAME BOY



NESM01BA

Banner, Game Boy Pocket Colors

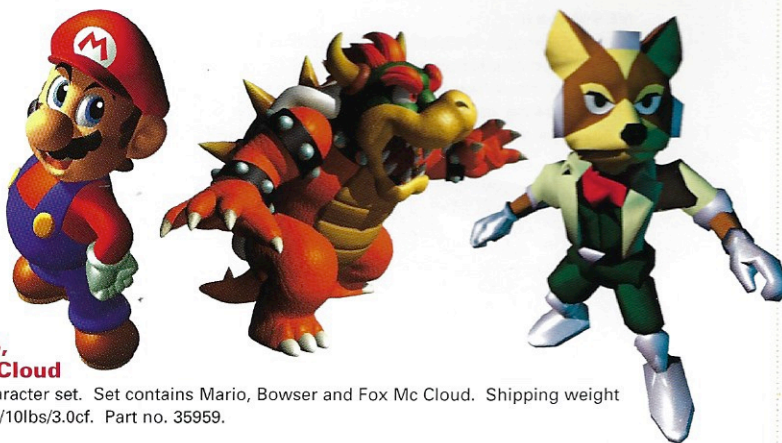
Two-sided full color banner hangs from ceiling or window. Shipping weight and dimensions: 3" h x 3" w x 36" l/2lbs/.5cf. Part no. 35687. Limited Qty's.

NESM96H

Plexi Brochure Holder, Game Boy Pocket Colors

Dimensional brochure holder sits on a counter or shelf. Includes 100 brochures and non-functioning, secured Game Boy Pocket. Shipping weight and dimensions: 17" h x 16" w x 9" l/9lbs/1.5cf. Part no. 34972. Limited Qty's.





N64M01CB

Character Set, Mario, Bowser and Fox Mc Cloud

2-dimensional foam core character set. Set contains Mario, Bowser and Fox Mc Cloud. Shipping weight and dimension: 36" h x 24" w/10lbs/3.0cf. Part no. 35959.

NESM17BL

Blade Signs

Vac-form plastic blade sign frame with product line graphics for N64, Game Boy Pocket and SNES. Includes; three frames and three graphics. Shipping weight and dimensions: 4" w x 29" l/3lbs. Part no. 36034.



NESM38JD

Wire Rack

Single metal wire section with permanent Nintendo markings that can hold all product lines or clamshells. Inserts into pegboard or slatwall. Ships with universal mounting system. Each wire section comes with 3 graphic inserts. Shipping weight and dimensions: 8" h x 49" w x 6" l/5lbs/.5cf. Part no. 36017.

NESM17BS

Blade Signs

Vac-form plastic blade sign frame with product line graphics for N64, Game Boy Pocket and SNES. Includes; three frames and three graphics. Shipping weight and dimensions: 4" w x 19" l/3lbs. Part no. 36035.



NESM35D

Shelf Talkers, Nintendo Characters (set of 4)

Your favorite Nintendo Characters leap to life on this bright and colorful shelf talker! Includes repositioning tape. Shipping weight and dimensions: 4" h x 2.5" w x 27.5" l/1lbs/.2cf. Part no. 34150.



NESM30I

Adjustable Game Pak Showcase Organizer (for all systems)

Single styrene tray can hold (15) Nintendo 64 or Super NES or (20) Game Boy game paks. Holds four facings of Game Boy and three facings of Nintendo 64 and Super NES. Can be used on shelf of in rear-loading glass cases. Shipping weight and dimensions: 3" h x 25" w x 10" l/3lbs/.5cf. Part no. 29212.



NESM80AL

Nintendo 64 and Super NES "Hard" Alpha Clamshell Security Box

All system boxes are for use in conjunction with Electronic Article Surveillance (EAS) Systems. Reusable "hard" clamshell is see-thru. Comes with it's own hang tab. Red Nintendo logo hot-stamped on each unit. Comes packed 48 per carton. Shipping weight and dimensions: 17" h x 14" w x 24" l/2 4lbs/3.5cf. Part no. 29203.

NESM90AL

Game Boy "Hard" Alpha Clamshell Security Box

Comes packed 50 per carton. Shipping weight and dimensions: 13" h x 13" w x 17" l/15.6lbs/2cf. Part no. 29209.

NESM10AL

Key for "Hard" Alpha Clamshell Security Boxes

Plastic molded key opens all "hard" clamshells. Comes complete with security cable which attaches to cash register mount. Shipping weight and dimensions: 2" h x 7" w x 5" l/1.5lbs/1cf. Part no. 29207.



NESM80AL



NESM90AL



NESM10AL



NESM37XB

Nintendo Coated Neon Logo Sign

Nintendo logo with neon brilliance to sit on a shelf, hang from the ceiling or on a wall. Also features two-sided injection molded backing behind neon. Features new safety "Everguard" shatter resistant coating and solid state power supply. 110 volts. UL approved. Shipping weight and dimensions: 17" h x 12" w x 38" l/13lbs/4.5cf. Part no. 34153.



NESM36F

Fiberoptic Nintendo Logo Sign

Multi image enhancing fiberoptic logo sign. Final graphics may vary. Shipping weight and dimensions: 16" h x 36" w x 10" l/30.5lbs/4.91cf. Part no. 35955.

NESM74P

VCR/Laser Disc Platform Shelf Housing

Secure metal housing can be used with store owned VCR and laser disc player and TV (13" or 20"). Graphics can be from all systems, to include N64. 110 volts. UL approved. Shipping weight and dimensions: 8" h x 24" w x 18" l/40lbs/12cf. Part no. 32315.



LASER DISC

Gameplay

Promotional Videos on Laser Disc. Fast paced laser disc packed with the hottest titles and information. To be used on store location owned VCR and TV. Updated versions available four times per year.



VHS TAPE

Gameplay

Promotional Videos on VHS

Fast paced video packed with the hottest titles and information. To be used on store owned VCR and TV. Updated versions four times per year.





NESM73I
Lighted "Nintendo Power Previews" Laser Disc Interactive Shelf Display
 Exciting counter/shelf version of the "Immediate Response" Laser interactive. All the features of the NESM71I but sits on shelf/counter. (Cannot be used on some glass showcases but can be used on the NESM73F lighted base, shown below) 110 volts. UL approved. Shipping weight and dimensions: 28"h x 39"w x 38"l/127lbs/ 21cf. Part no. 26833. Limited Qtys.



NESM73F
30" Wide Metal and Secure Lighted Glass Base/Case for M73I
 Base is supported to hold weight of M73I Interactive Laser Disc Player (shown above) and has lockable doors and pegged back. Equipped with single fluorescent bulb. 110 volts. UL approved. Shipping weight and dimensions: 23"h x 20"w x 31"l/68lbs/ 8.5cf. Part no. 27262. Limited Qtys.



NESM18FM
Lighted Secure Game Pak Floor Merchandiser
 Floor standing metal unit can display a variety of game paks and accessories. Lockable tempered glass sliding doors and moveable shelf. Removable base to fit standard gondolas. Vertical light bars illuminate the product. Shipping weight and dimensions: 66"h x 20"w x 50"l/264lbs/38.2cf. Part no. 27065.



NESM71I
48" Lighted "Nintendo Power Previews" Laser Disc Interactive Display
 Tubular injection -molded display comes with 20" color monitor and laser disc player. Fully lockable with three speaker stereo sound. Changeable keypad features 40 "immediate touch" buttons for game pak previews, Nintendo Power features, sneak previews, hardware and accessories. Removable base to fit standard gondola. Use base M71F when using as a stand alone display. 110 volts. UL approved. Shipping weight and dimensions: 81"h x 51"w x 27"l/283lbs/64.5cf. Part no. 24316. Limited Qtys.



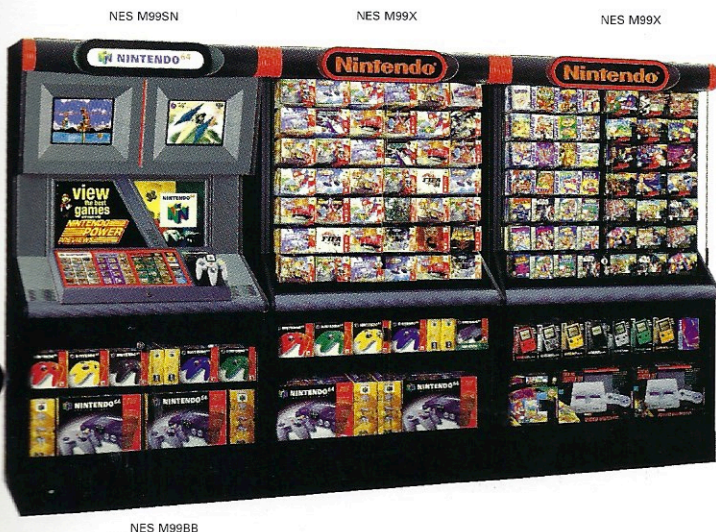
NESM35PC
Player's Choice Display Cart
 Free-standing, corrugated, rollabout Player's choice software display cart. Holds 24 game pak boxes or empty boxes. Ships KD and can be set up easily. Shipping weight and dimensions: 7'h x 28"w x 41"l/16lbs/4.7cf. Part no. 36018.

NESM96CC
Game Boy Pocket Color Display Cart
 Free-standing, corrugated, rollabout Game Boy Pocket Colors display cart. Holds 40 Game Boy game pak boxes and 32 Game Boy Pocket Colors hardware boxes or empty boxes. Ships KD and can be set up easily. Shipping weight and dimensions: 7'h x 28"w x 41"l/16lbs/4.7cf. Part no. 36019.



Products sold separately.
 Available with or without wheels

NESM71F
Base Module Kick-plate
 For conversion to floor stand alone unit. Shipping weight and dimensions: 10"h x 50"w x 25"l/45lbs/7.5cf. Part no. 24794.



NESM99SN
In-line N64 Demo/Laser Disc Interactive Preview Module (top)
 Vac-formed housing with "hands on" N64 demo system and push button laser game preview display. Comes with two 13" TVs, N64 system and game pak and two controllers, laser disc player and disc; plus exciting graphics. Fits on top of M99BB. 110 volts. UL approved. Shipping weight and dimensions: 54"h x 28"w x 59"l/274lbs/51.5cf. Part no. 32275.

NESM99BB
In-line Lighted Secure Product Module (base)
 Base unit has sliding tempered glass lockable doors. Comes with adjustable shelf and light. 110 volts. UL approved. Shipping weight and dimensions: 30"h x 21"w x 51"l/137lbs/18.6cf. Part no. 32278.

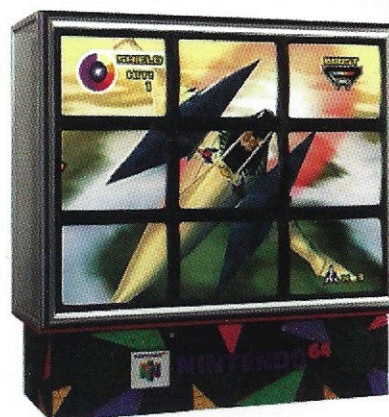
NESM99X
In-line Lighted Secure Game Pak Module (top)
 Lockable tempered glass sliding doors. Pegboard back shows multiple game pak facings. Can fit on top of M99BB. 110 volts. UL approved. Shipping weight and dimensions: 54"h x 25"w x 52"l/225lbs/40.5cf. Part no. 22921.





NESM74W4 Hanging Video Wall

The unique design of this video wall gives it the nickname of "The Flying Video Wall". Features a heavy-duty, welded aluminum frame which may be color customized to coordinate with your store's fixture. Suspends from a heavy-duty truss or building beam to assure proper support and stability. This is the perfect medium to catch the attention of your customers from across the store, mall or from the street and draw them into game play. Graphics can be from all Nintendo systems. 110 volts. UL approved. Shipping weights and dimensions: 66"h x 19"w x 82"l/1144lbs/529.5cf. Part no. 34156.



NES M74W1

N64M64WC



NESM74W1 Video Wall

New plug, play and roll video system features five pre-set programs. Comes with wheeled frame to facilitate intra-store use. Any square configuration will work. With IMAGE-MAG processor, no onsite programming is ever needed! Graphics can be from all systems, to include N64. Available 6 weeks from order. 110 volts. UL approved. Shipping weights and dimensions: 78"h x 26"w x 75"l/1222lbs/85cf. Part no. 30348.

N64M64WC Interactive Module for Video Wall

The perfect partner to the plug, play and roll video wall. Allows for stand-up, "hands on" demo interactive play in your department with special switcher. 110 volts. UL approved. Available 6 weeks from order. Part no. 34158.



Custom Store Environments

Create dynamic 8' to 24' sections of Nintendo only or multiple company store environments. See your Nintendo Regional Sales Manager for details and pricing on custom display fixtures.



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Nintendo®

Product Returns Checklist



NINTENDO® 64

Control Deck, Printed Packaging and Packaging Insert, Controller*, AC Power Supply, Stereo AV Cable*.



GAME BOY® POCKET

Game Boy Pocket, Printed Packaging and Packaging Insert, 2-AAA batteries.



SUPER NES®

Control Deck, Printed Packaging and Packaging Insert, Controllers*, AC Adapter, RF Switch, Game Pak*.



GAME BOY®

Game Boy (also in red, black, clear, yellow and green), Printed Packaging and Packaging Insert, Headphones*, Game Link® Cable*, Game Pak*, 4-AA batteries.

*Note: Specific game software, quantity of Super NES Controllers, Game Boy Headphones and Game Link Cable may vary with bundle-pack promotion.

Missing UPC or other partial packaging constitutes incomplete packaging.

QUESTIONS? Call the Retailer Assistance Hotline: 1-800-255-3788

System	Major Components (No Credit)	Minor Components (10% deduction for Each Missing Item)	Other Components (No Charge)
Nintendo 64 NUSSHB 0 45496 85001 2	Control Deck Printed Packaging* and Packaging Insert	1 Advanced Controller AC Power Supply Stereo AV Cable	Manual / Poster, etc.
Virtual Boy VUE S RA01 0 45496 75001 5	Virtual Boy Unit Printed Packaging* and Packaging Insert	Eyeshade Stand 1 Controller Battery Box Mario's Tennis Game Pak	Manual / Poster, etc. Game Pak Sleeve Batteries
Game Boy Pocket (Silver) MGB S VA 0 45496 71028 6	Game Boy Pocket Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Pocket (Red) MGB S RA 0 45496 71029 3	Game Boy Pocket Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Pocket (Green) MGB S MA 0 45496 71030 9	Game Boy Pocket Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Pocket (Yellow) MGB S YA 0 45496 71032 3	Game Boy Pocket Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Pocket (Black) MGB S KA 0 45496 71033 0	Game Boy Pocket Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Pocket (Clear) MGB S SA 0 45496 71034 7	Game Boy Pocket Printed Packaging* and Packaging Insert	—	Batteries Manual
Super NES Control Set SNS S HA 0 45496 81003 0	Control Deck Printed Packaging* and Packaging Insert	1 Controller AC Adapter RF Switch	Manual / Poster, etc.
Super NES Mario Set Super Mario 5-in-1 Game Pak SNS S HASM 0 45496 81005 4	Control Deck Printed Packaging* and Packaging Insert	1 Controller AC Adapter RF Switch Super Mario 5-in-1 Game Pak (Super Mario All-Stars and Super Mario World)	Manual / Poster, etc. Game Pak Sleeve
Super NES Control Set Zelda Bundle SNS S HAZL 0 45496 81008 5	Control Deck Printed Packaging* and Packaging Insert	1 Controller AC Adapter RF Switch Zelda Game Pak	Manual / Poster, etc. Game Pak Sleeve
Super NES Super Set Mario Paint Bundle SNS S CD02 0 45496 81009 2	Control Deck Printed Packaging* and Packaging Insert	2 Controllers AC Adapter RF Switch Super Mario World Game Pak Mario Paint Game Pak Super NES Mouse	Manual / Poster, etc. Game Pak Sleeve Mouse Pad
Super NES Super Set Mario Kart Bundle SNS S CD04 0 45496 81011 5	Control Deck Printed Packaging* and Packaging Insert	2 Controllers AC Adapter RF Switch Super Mario World Game Pak Mario Kart Game Pak	Manual / Poster, etc. Game Pak Sleeve

*Missing UPC or other partial packaging constitutes incomplete packaging.

System

Major Components

(No Credit)

Minor Components

(10% deduction for Each Missing Item)

Other Components

(No Charge)

**Super NES Control Set
Competition Bundle**
SNS S HA06
0 45496 81013 9

Control Deck
Printed Packaging*
and Packaging Insert

1 Controller
AC Adapter
RF Switch
F-Zero, Super Tennis, Super Play
Action Football Game Paks

Manual / Poster, etc.
Game Pak Sleeve

**Super NES Super Set
Super Mario All-Stars
Bundle**
SNS S CD12
0 45496 81022 1

Control Deck
Printed Packaging*
and Packaging Insert

2 Controllers
AC Adapter
RF Switch
Super Mario World Game Pak
Super Mario All-Stars Game Pak

Manual / Poster, etc.
Game Pak Sleeve

**Super NES Donkey Kong Set
Donkey Kong Country**
SNS S HA8X
0 45496 81024 5

Control Deck
Printed Packaging*
and Packaging Insert

1 Controller
AC Adapter
RF Switch
Donkey Kong Country Game Pak

Manual / Poster, etc.
Game Pak Sleeve

**Super NES Control Set
Super Game Boy Bundle**
SNS S HA14
0 45496 81031 3

Control Deck
Printed Packaging*
and Packaging Insert

1 Controller
AC Adapter
RF Switch
Super Game Boy Accessory
Super Game Boy Guide Book
Super Mario All-Stars Game Pak

Manual / Poster, etc.
Game Pak Sleeve

**Super NES Control Set
Home Run Bundle**
SNS S N005
0 45496 81033 7

Control Deck
Printed Packaging*
and Packaging Insert

1 Controller
AC Adapter
RF Switch
Ken Griffey Jr. Presents
Major League Baseball Game Pak

Game Pak Sleeve
Manual / Poster, etc.

**Super NES Control Set
Super Metroid Bundle**
SNS S N006
0 45496 81034 4

Control Deck
Printed Packaging*
and Packaging Insert

1 Controller
AC Adapter
RF Switch
Super Metroid Game Pak

Manual / Poster, etc.
Game Pak Sleeve

**Super NES Control Set
Big Score Bundle**
SNS S N007
0 45496 81035 1

Control Deck
Printed Packaging*
and Packaging Insert

1 Controller
AC Adapter
RF Switch
NCAA Basketball, NHL Stanley Cup
Hockey and Stunt Race FX Game Paks

Manual / Poster, etc.
Game Pak Sleeve

**Super NES Control Set
Super Mario World**
SNS S N008
0 45496 81036 8

Control Deck
Printed Packaging*
and Packaging Insert

1 Controller
AC Adapter
RF Switch
Super Mario World Game Pak

Manual / Poster, etc.
Game Pak Sleeve

**Super NES Killer Instinct Set
Killer Instinct**
SNS S HA15
0 45496 81042 9

Control Deck
Printed Packaging*
and Packaging Insert

1 Controller
AC Adapter
RF Switch
Killer Instinct Game Pak
Killer Cuts CD

Manual / Poster, etc.
Game Pak Sleeve

Game Boy with Tetris
DMG S GBTR
0 45496 71001 9

Game Boy
Printed Packaging*
and Packaging Insert

Headphones
Game Link Cable
Tetris Game Pak

Manual / Poster, etc.
Game Pak Case
Batteries

*Missing UPC or other partial packaging constitutes incomplete packaging.

System	Major Components (No Credit)	Minor Components (10% deduction for Each Missing Item)	Other Components (No Charge)
Game Boy (Basic) DMG S GA 0 45496 71003 3	Game Boy Printed Packaging* and Packaging Insert	—	Manual / Poster, etc. Batteries
Game Boy Basic Set Zelda Bundle DMG S GAZL 0 45496 71006 4	Game Boy Printed Packaging* and Packaging Insert	Zelda Game Pak	Manual / Poster, etc. Game Pak Case Batteries
Game Boy Basic Set Super Mario Land 2 Bundle DMG S GAMQ 0 45496 71007 1	Game Boy Printed Packaging* and Packaging Insert	Super Mario Land 2 Game Pak	Manual / Poster, etc. Game Pak Case Batteries
Game Boy Play It Loud (Black) DMG S KA 0 45496 71015 6	Game Boy Unit Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Play It Loud (Clear) DMG S SA 0 45496 71016 3	Game Boy Unit Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Play It Loud (Yellow) DMG S YA 0 45496 71017 0	Game Boy Unit Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Play It Loud (Red) DMG S RA 0 45496 71018 7	Game Boy Unit Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy Play It Loud (Green) DMG S MA 0 45496 71019 4	Game Boy Unit Printed Packaging* and Packaging Insert	—	Batteries Manual
Game Boy with Tetris DMG S GATR 0 45496 71023 1	Game Boy Printed Packaging* and Packaging Insert	Tetris Game Pak	Manual / Poster, etc. Game Pak Case Batteries
Game Boy Basic Set Killer Instinct Bundle DMG S GA03 0 45496 71025 5	Game Boy Printed Packaging* and Packaging Insert	Killer Instinct Game Pak	Manual / Poster, etc. Game Pak Case Batteries
Game Boy Basic Set Ken Griffey Jr. Bundle DMG PAKGE 0 45496 73060 4	Game Boy Printed Packaging* and Packaging Insert	Ken Griffey Jr. Presents Major League Baseball	Manual / Poster, etc. Game Pak Case Batteries
Accessory	Accessory (and software if applicable) Packaging*	—	Manual / Poster, etc.
Software	NOT RETURNABLE, UNLESS INCLUDED IN A BUNDLE PACKAGE.		
Component / Part	Component / Part Packaging*	—	—

*Missing UPC or other partial packaging constitutes incomplete packaging.



Nintendo Hardware Purchase Date Registration

DO NOT REMOVE - PROOF OF PURCHASE
NINTENDO CUSTOMER SERVICE POLICY: IF YOU NEED ASSISTANCE WITH THIS PRODUCT, CALL 1-800-255-3700 BEFORE RETURNING TO THE STORE WHERE PURCHASED. STORE RETURN POLICIES VARY BY RETAILER. RETURNS TO NINTENDO FROM RETAILER ARE LIMITED TO A MAXIMUM OF 90 DAYS FROM PURCHASE DATE.

Purchase Date:

HW-USA-3 Serial No. G90072005

RETAILER MUST MAIL THIS CARD IMMEDIATELY TO VALIDATE CUSTOMER PROOF OF PURCHASE

CUSTOMER NOTICE:
FREE!! MAIL THIS CARD IMMEDIATELY!! IF YOU OR YOUR RETAILER MAILS THIS CARD, NINTENDO WILL DOUBLE YOUR PRODUCT REPAIR WARRANTY (REPAIRS ONLY - NO EXCHANGES) TO 6 MONTHS FROM DATE OF PURCHASE FOR FREE!!
VALID ONLY IN THE U.S.A. SEE LIMITED WARRANTY FOR DETAILS

RETAIL STORE NAME & ADDRESS:

Serial No. G90072005

Rev. 12/17/92

PRODUCT SERVICE AND STORE EXCHANGE QUESTIONS, CALL 1-800-255-3700

Front of card

BUSINESS REPLY MAIL
FIRST CLASS MAIL PERMIT NO. 11 REDMOND, WA
POSTAGE WILL BE PAID BY ADDRESSEE

Nintendo
NINTENDO OF AMERICA INC.
PO BOX 97037
REDMOND WA 98073-9934

NO POSTAGE NECESSARY IF MAILED IN THE UNITED STATES

Back of postcard area

1 TEAR OFF POST CARD
and store in cash register.

2 STAMP CARD*
with store name and store number.

3 MAIL CARD TO NINTENDO*
(no postage needed).
*To be completed by accounting

WHY?

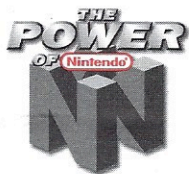
To maximize store credit. In order for your store to receive 100% credit from Nintendo of America for customer hardware returns, every hardware system's serial number must be registered. Returns must be within the first 3 months of purchase. By registering the product's serial number, the customer's repair warranty is extended from 3 months to 6 months.

QUESTIONS?

**Call the Retailer Assistance
Hotline: 1-800-255-3788**

- A** Prepaid, preaddressed postcard area to be removed and mailed to Nintendo daily.
- B** Serial number barcodes are the same as hardware unit inside package.
- C** Stamp your store name and number in this area.
- D** Postage is pre-paid by Nintendo.





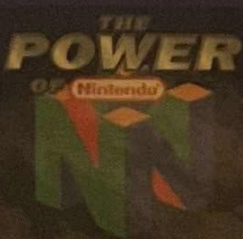
Nintendo Authorized Repair CentersSM

BUSTED SYSTEM?

The Nintendo Power SwapSM Instant Repair Program provides customers with a permanent replacement unit for their malfunctioning N64 Control Deck®, Super NES Control Deck® or Game Boy® . . . immediately.

To obtain immediate service at a Nintendo Authorized Repair Center, call the Nintendo Consumer Assistance Hotline at 1-800-255-3700. A representative is available Monday through Saturday, 6:00 a.m. - 9:00 p.m. and Sunday 6:00 a.m. - 7:00 p.m., Pacific time.





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**SOURCE
BOOK**



Nintendo®